

# CZ4102 High Performance Computing

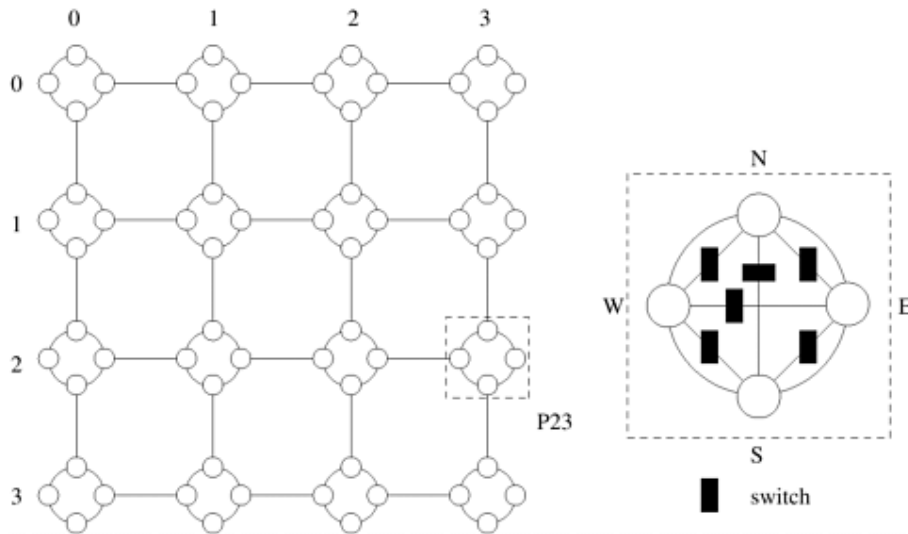
## Assignment 1

Due on 15 September 2006, 11am.

1. Given the declaration

```
int i [5][2][3];
```

- (i) Write a C program to check the order of the 3-d array elements stored in memory. Show the evidence on your screen output. **5 marks**
- (ii) Show a pictorial mapping of the 3-D array to the linear memory. **5 marks**
2. Based on your finding in question 1, write a C program to compute the sum of the integers on the 6 surfaces of a cube declared in `int i [100][100][100];` **15 marks**  
Your program should reduce the strided access to the memory as much as possible.
3. The labels in a  $d$ -dimensional hypercube use  $d$  bits. Fixing any  $k$  of these bits, show that the nodes whose labels differ in the remaining  $(d - k)$  bit positions form a  $(d - k)$ -dimensional subcube composed of  $2^{(d-k)}$  nodes. **15 marks**
4. A  $\sqrt{p} \times \sqrt{p}$  reconfigurable mesh consists of a  $\sqrt{p} \times \sqrt{p}$  array of processing nodes connected to a grid-shaped reconfigurable broadcast bus. A 4 x 4 reconfigurable mesh is shown in the following figure.



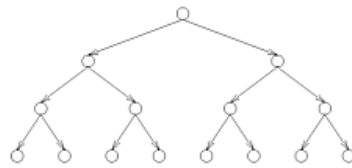
Each node has locally-controllable bus switches. The internal connections among the four ports, north (N), east (E), west (W), and south (S), of a node can be configured during the execution of an algorithm. Note that there are 15 connection patterns. For example, {SW, EN} represents the configuration in which port S is connected to port W and port N is connected to port E. Each bit of the bus carries one of **1-signal** or **0-signal** at any time. The switches allow the broadcast bus to be divided into subbuses, providing smaller reconfigurable meshes. For a given set of switch settings, a **subbus** is

a maximally-connected subset of the nodes. Other than the buses and the switches, the reconfigurable mesh is similar to the standard two-dimensional mesh. Assume that only one node is allowed to broadcast on a *subbus* shared by multiple nodes at any time.

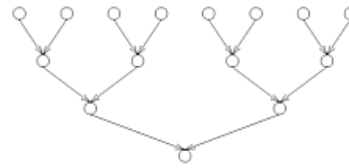
Determine the bisection width, the diameter, and the number of switching nodes and communication links for a reconfigurable mesh of  $\sqrt{p} \times \sqrt{p}$  processing nodes. What are the advantages and disadvantages of a reconfigurable mesh as compared to a wraparound mesh?

**15 marks**

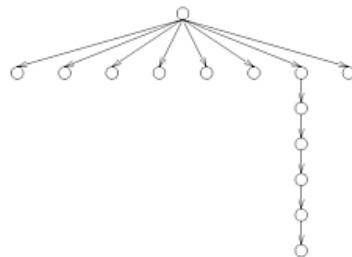
5. For the task graphs given in the following figures,



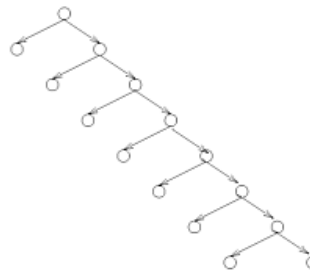
(a)



(b)



(c)



(d)

determine the following:

- (i) Maximum degree of concurrency.
- (ii) Critical path length.
- (iii) Maximum achievable speedup over one process assuming that an arbitrarily large number of processes is available.
- (iv) The minimum number of processes needed to obtain the maximum possible speedup.
- (v) The maximum achievable speedup if the number of processes is limited to (a) 2, (b) 4, (c) 8, and (d) 15.

**20 marks**

6. Do a literacy research on the sequential version of Shell Sort, and

- (i) Write a 1-page summary of your research.
- (ii) Propose a mechanism to run the Shell Sort in parallel with a sufficient number of processors you need in order to shorten the sequential runtime. (You need not produce the parallel programs.)

**30 marks**

**(This individual assignment carries 15% of the final score.  
Please hand in your work on time. We practice the honour system.)**